

# Fundraising for Entrepreneurs

**Taylor Davidson**

**@tdavidson**

**taylorlordavidson.com**



**@tdavidson**

# I'm Taylor

VC

Entrepreneur

Previous professional experience includes: strategy consultant, startup CFO and business development, private equity, innovation at big financial services company, finance consultant, photographer. Fluent in HTML and CSS.

MBA Finance, Tepper School of Business at Carnegie Mellon

BA Economics, University of Virginia



**@tdavidson**

# Fundraising



**@tdavidson**

**Venture capital is  
just one option.**



**@tdavidson**

- **Debt and credit cards**
- **Consulting and side jobs**
- **Crowdfunding**
- **Grants**
- **Customers**



**@tdavidson**

**For companies that exist in high uncertainty with little past results, in areas where high capital outlays in advance of revenue are a competitive advantage ...**



**@tdavidson**

**... that's what VCs  
do.**



**@tdavidson**

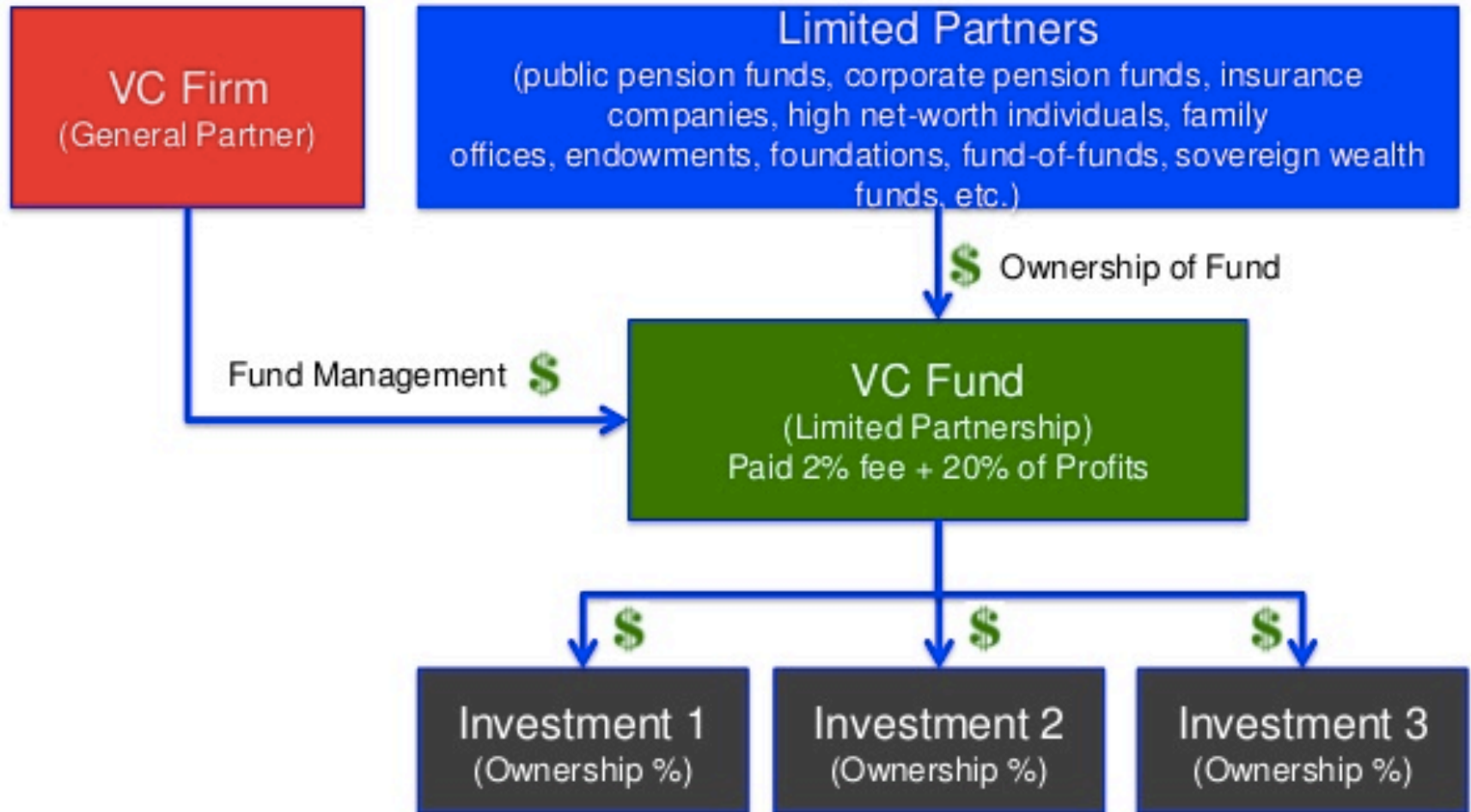
**VCs are  
businesses too.**



**@tdavidson**



# HOW VC WORKS



Incubators

Seed

Angel

A

Private Equity

Growth Equity

FF

Expansion VC



**@tdavidson**

**VC sets you on a  
path.**

**Including, you've hired  
your boss.**



**@tdavidson**

**Average exit  
takes 6 years, and  
a lot of money.**



# *Average successful startup...*

**IPO: \$162 MM (exit \$467 MM)**

**Acquired: \$41 MM (exit \$243 MM)**



**There's a model  
for a venture  
funded company.**



**@tdavidson**

**Venture returns  
are driven by  
power laws.**



**@tdavidson**

**97% of returns created  
by 15 companies  
created every year. \***

**\* Even if the % is wrong, the skew is right.**





**VCs expect most  
startups to fail.**

**+ Successes are  
outsized.**

**= *Aim for big wins.***



**@tdavidson**

**Big wins come  
from big markets.**



**@tdavidson**

**“Bad market beats  
great team.”**



- **Defined problem**
- **Large number of potential customers**
- **Willingness to pay**
- **Capacity to pay**
- **Easy to reach**
- **Easy to target**
- **Low friction**
- **Definable business model**
- **Low switching costs / high switching costs**
- **Network effects**
- **Competition**
- **Natural monopolies**



**@tdavidson**

**Find the right  
partners.**



**@tdavidson**

**Understand their  
incentives.**



**@tdavidson**

**Incentives differ  
from angels, seed  
VCs, growth VCs**



**@tdavidson**

# Research funds and partners.

Crunchbase, Angelist,  
LinkedIn... *and people.*



@tdavidson



**Look for partners,  
not just funds.**



**@tdavidson**

**Search in parallel,  
devote more  
resources to higher  
expected value.**



# Approach fundraising as a product.



**@tdavidson**

**Absence of a yes  
is a no.**



**@tdavidson**

- **Investment thesis**
- **Too early**
- **Too late**
- **Founder**
- **Team gaps**
- **Immature product**
- **Immature market**
- **Product / market fit**
- **Competition / “Winners” already identified**
- **Conflict with portfolio investment**
- **Valuation or terms**



**@tdavidson**

**No means no, but  
not for the reasons  
you may think.**



**@tdavidson**

**Learn as much as  
you can until you  
have to say yes.**



**@tdavidson**

**More info, more  
time, more *traction*,  
less risk.**



**@tdavidson**



**VC is a lagging  
indicator.**



**@tdavidson**

**What is *traction*?**

**Abstract word for  
proof.**



**@tdavidson**

***i.e. do people want it, will they pay for it, can it be done, can the founders execute, will a competitor emerge...***



**@tdavidson**

**Create forces to  
get a yes.**

**Competition, growth,  
*fear.***



**@tdavidson**

**Commitments are  
extremely valuable  
social proof.**



**@tdavidson**

**Commit to  
fundraising  
mode.**



**@tdavidson**

**VCs will want to talk,  
catchup, and learn.**

**You have to execute.**



**@tdavidson**

**It's a relationship  
business.**



**@tdavidson**



**Ask for advice  
before you have  
to ask for money.**



**@tdavidson**

**Build relationships  
with investors far  
before you need  
them.**



**@tdavidson**

**Intros.**

**Warm intros.**

**Be highly tactical.**



**@tdavidson**

**Determine what  
you need.**



**@tdavidson**

**Funding**

**Network**

**Domain expertise**

**Past success**

**Brand name**

***(note: popular ≠! fit)***



**@tdavidson**

**Don't optimize  
for valuation.**

**Optimize for resources for  
success.**



**@tdavidson**

**Round size is  
more art than  
science.**



**@tdavidson**

## **Target: example raising \$750K**

Rationale

## **Runway: 18 months of runway**

3-6 months to raise, 12-15 to execute enough to justify a next round

## **Key milestones**

Key milestones to be accomplished in time period and runway, enough to justify success and traction for next raise



**@tdavidson**



# **Round size impacts valuation and dilution**

**Sell 10-25% in each round**



**@tdavidson**

# What to pitch



**@tdavidson**

**You control your  
story.**



**@tdavidson**

**Story depends on  
your stage.**



**@tdavidson**

**Why you (and your team)  
is uniquely predisposed to  
execute better than any  
founder in the space.**



**@tdavidson**

**Why the market has  
a problem and  
needs a solution.**



**@tdavidson**

**Why an investor  
needs to be a part  
of what you're  
building.**



**@tdavidson**

**Pitch decks have a  
flow that investors  
expect to hear.**



**@tdavidson**



**VCs expect problem  
and solution right at  
beginning.**

**Then educate on market, etc.**



**@tdavidson**

**Don't make a  
pitch a pitch.**

**Tell the story as a  
conversation.**



**@tdavidson**

**VCs don't expect you to have  
all the answers.**

**Expect honest, transparent,  
grounded and well-thought  
out rationales.**



**@tdavidson**

**Post meeting  
follow-up is part of  
the process.**



**@tdavidson**

**Term sheet is just the  
first step toward  
finish line.**

**Complete syndicate, diligence,  
docs, sign and wire.**



**@tdavidson**

**Convertible Debt**

**Preferred Equity**

**Safe** (*Y Combinator, new*)



**@tdavidson**

# Convertible Debt

- **Cap**
- **Discount**
- **Conversion rate**



**@tdavidson**

# Preferred Equity

- **Price, valuation**
- **Liquidation preference**
- **Vesting, board, other terms**



**@tdavidson**



# SAFE

**(Simple Agreement for Future Equity)**

- **Convertible debt without debt**
- **Created for events (equity financing, liquidity, dissolution)**



**@tdavidson**

**Leverage your  
investors post-  
financing.**



**@tdavidson**

**Once you're done  
fundraising... start  
meeting your next  
investors.**



**@tdavidson**



[kbsp.vc/book.html](http://kbsp.vc/book.html)



@tdavidson

# Create Financial Projections in Minutes.

Join over **10,000 entrepreneurs** and **crowdfunders** and download a financial model template to create financial projections for your idea.

## Entrepreneurs

Download now » \$99

More Details

## Crowdfunders

Download now » \$29

More Details

The screenshot shows a spreadsheet with columns for 'Assumption', 'Detail', and 'Month' (1-6). It lists various roles and their associated salaries and hiring dates.

| Category                                    | Role                           | Annual Salary | Hire in Month | Month 1 | Month 2 | Month 3 | Month 4 | Month 5 | Month 6 |
|---|--------------------------------|---------------|---------------|---------|---------|---------|---------|---------|---------|
| Management Team                             | CEO                            | \$            |               |         |         |         |         |         |         |
|   | COO                            | \$            |               |         |         |         |         |         |         |
|   | CMO                            | \$            |               |         |         |         |         |         |         |
|   | Total Management Team Salaries | \$            |               |         |         |         |         |         |         |
| Product / Engineering                       | Head of Product                | \$            |               |         |         |         |         |         |         |
|   | Front End Engineer             | \$            |               |         |         |         |         |         |         |
|   | Back End Engineer              | \$            |               |         |         |         |         |         |         |
|   | Back End Engineer              | \$            |               |         |         |         |         |         |         |
|   | Mobile Engineer                | \$            |               |         |         |         |         |         |         |
|   | Designer                       | \$            |               |         |         |         |         |         |         |
|   | UX Designer                    | \$            |               |         |         |         |         |         |         |
| Business Development / Sales                | Head of Business Development   | \$            |               |         |         |         |         |         |         |
|   | Head of Sales                  | \$            |               |         |         |         |         |         |         |
|   | Head of Community Management   | \$            |               |         |         |         |         |         |         |
|   | TRC                            | \$            |               |         |         |         |         |         |         |
|   | TRC                            | \$            |               |         |         |         |         |         |         |
|   | TRC                            | \$            |               |         |         |         |         |         |         |
| Total Business Development / Sales Salaries |                                | \$            |               |         |         |         |         |         |         |
| Total Salaries                              |                                | \$            |               |         |         |         |         |         |         |
| Employee Taxes                              |                                | 12%           |               |         |         |         |         |         |         |
| Benefits                                    |                                | 30%           |               |         |         |         |         |         |         |
| Total Employee Salaries, Taxes and Benefits |                                | \$            |               |         |         |         |         |         |         |

Learn how to build a financial model.

Download free PDF »

**foresight.is**



@tdavidson

## **More resources:**

**For resources on pitch decks, process, and financial models:  
<http://foresight.is>**

**About the fundraising process psychology and incentives:  
<http://www.paulgraham.com/fr.html>**

**For statistics and process around fundraising seed rounds:  
<http://www.slideshare.net/schlaf/raising-a-seed-round>**

**For a good explanation of VC and fundraising: <http://www.amazon.com/Venture-Deals-Smarter-Lawyer-Capitalist/dp/0470929820>**



**@tdavidson**

**@tdavidson**

**taylordavidson.com**



**@tdavidson**